



INTERNATIONAL CHEER UNION



Elite - Premier Divisions (niveles 5,6,7)

JUDGE NO. _____ TEAM NO. _____ TEAM NAME _____

PARTNER STUNTS

Execution of Skills, Difficulty (Level of Skills, Number of Bases, Number of Stunt Groups), Synchronization, Variety & Creativity

25 POINTS _____

PYRAMIDS

Execution of Skills, Level of Skills, Difficulty, Number of Structures Performed, Number of Bases Uses, Transitions, Variety & Creativity

25 POINTS _____

BASKET TOSSES

Execution of Skills, Height, Synchronization (when applicable), Difficulty, Variety

15 POINTS _____

TUMBLING

Group Tumbling, Execution of Skills (includes Jumps if applicable), Difficulty, Proper Technique, Synchronization

10 POINTS _____

FLOW OF ROUTINE/TRANSITIONS

Execution of Routine Components: Flow, Pace, Timing of Skills, Transitions

10 POINTS _____

OVERALL PRESENTATION, CROWD APPEAL

Overall Presentation, Showmanship, Dance (if applicable), Crowd Effect

15 POINTS _____

TOTAL POINTS

(100) _____

COMMENTS: